

# Parallel Products Invites New Bedford Community to Discuss Recent Expansion

Parallel Products is inviting community members of New Bedford, MA to a series of round-table discussions on June 11, 13, and 20, about their expansion to the 100 Duchaine Blvd location.

“Our goal is to open up a healthy dialogue with the community members of New Bedford,” says Gene Kiesel, President and CEO. “There is a lot of misconception around who we are and what we will offer to our community. We hope that holding these smaller meetings with the people that live in New Bedford will help everyone understand our shared goal of sustainability.”

The Duchaine Boulevard expansion project will be a center for processing and technology development—a campus for recycling as well as the production of green energy. The facility houses technology for solar energy, green energy production, and recycling recovery. Some of the recycling and recovering processes that are done in this facility include de-baling, optic color-sorting, and grinding. The solar energy that is generated at the facility reduces energy costs and fossil fuel consumption for energy, ultimately resulting in decreasing our carbon footprint.

Parallel Products is hosting three sessions for residents and community members at their new location to discuss their recent Phase One approval. Each meeting will be limited to 20 people to provide an opportunity for residents to come together and understand what this represents for the New Bedford Community. We are asking community members and residents to pre-register for the session they would like to attend.

To register for the June 11 session at 5 p.m., please visit <https://www.eventbrite.com/e/phase-1-approval-discussion-tickets-62660614585>. To register for the June 13 session at 7 p.m., please visit <https://www.eventbrite.com/e/phase-1-approval-discussion-tickets-62660615588>. To register for the June 20 session at 6 p.m., please visit <https://www.eventbrite.com/e/phase-1-approval-discussion-tickets-62950666137>.